Specifying Ourselves out of a Job







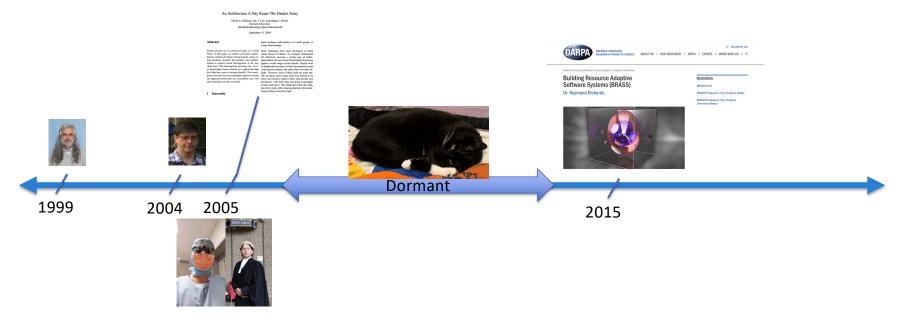
Margo Seltzer
Canada 150 Research Chair in Computer Systems
University of British Columbia



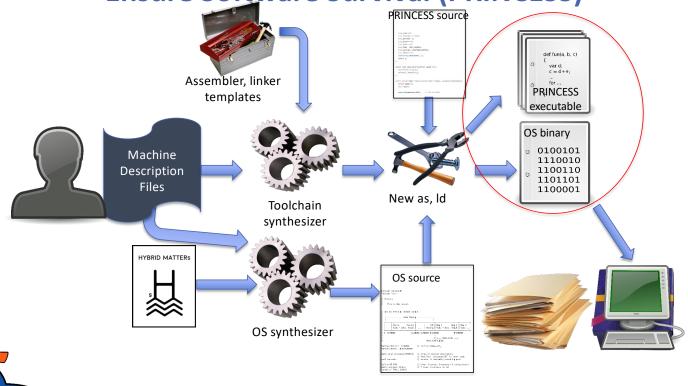
The Long Road to Program Synthesis



The Long Road to Program Synthesis

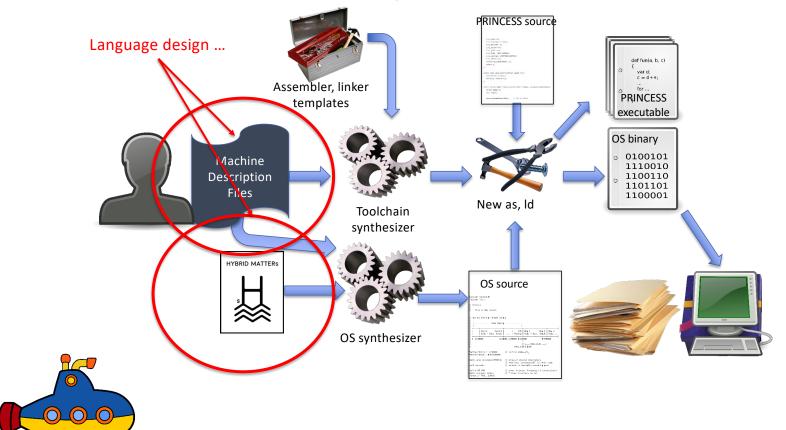


Probabilistic Representation of Intent Commitments to Ensure Software Survival (PRINCESS)

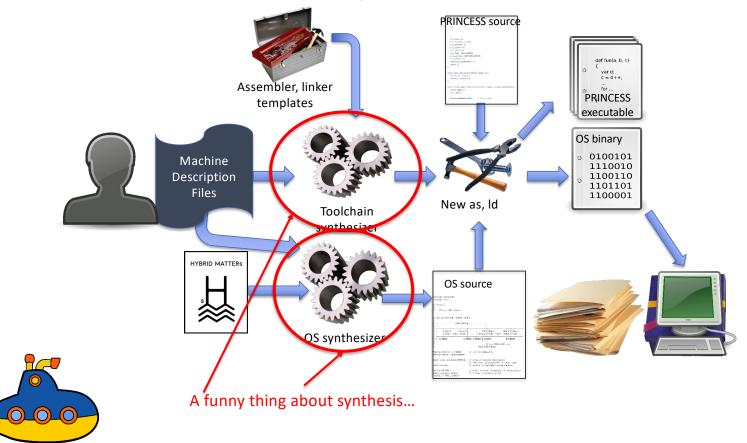




OS and Tool Synthesis: It's all PL

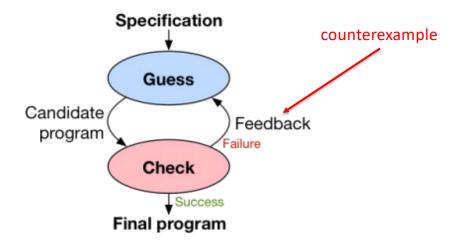


OS and Tool Synthesis: It's all PL



What is CEGIS?

- Counterexample-Guided Inductive Synthesis
- AKA: Guess and Check



I'm doing what ???

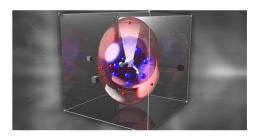




Defense Advanced Research Projects Agency > Program Information

Building Resource Adaptive Software Systems (BRASS)

Dr. Raymond Richards



RESOURCES

BRASS FAQ

BRASS Proposers' Day Program Slides

BRASS Proposers' Day Program Overview (Video)



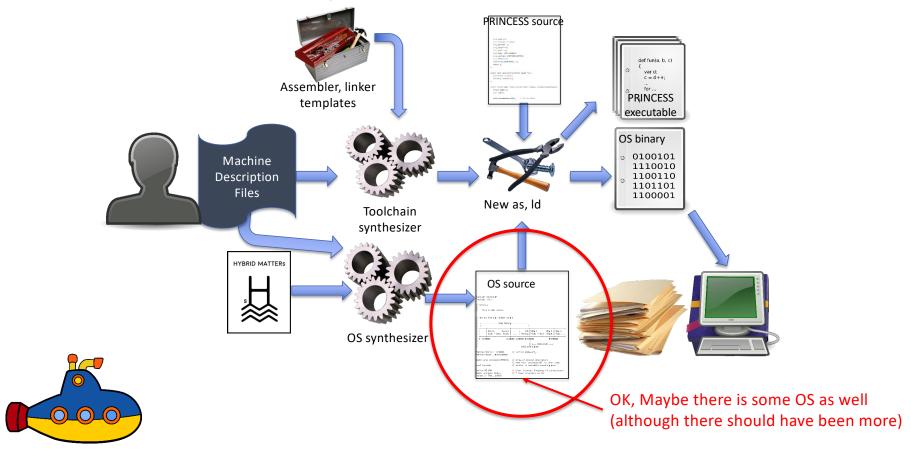




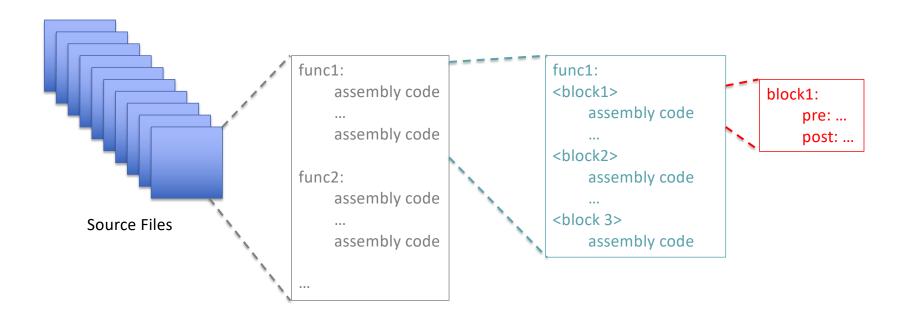




OK, Maybe it's not ALL PL ...



So, How do we Synthesize an OS?



What did we Manage to do?

Two Operating Systems



Four Processors





792415C0 55 792415C1 8B45 08 792415C3

17 Use Cases

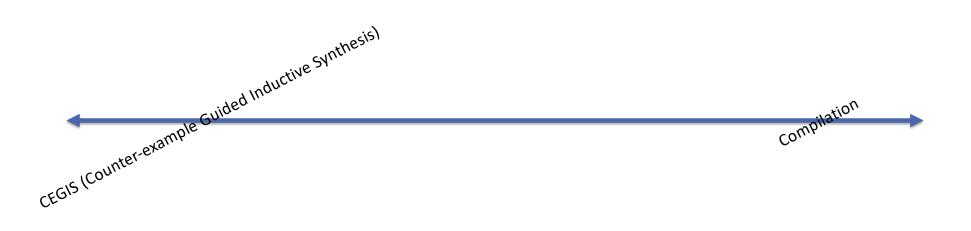
792415C6 DB28 792415CB 792415CD 792415CF 8B55 10 792415D2 DB3A DB68 04 792415D4 DB69 0A 792415D7 792415DA DEC1 792415DC DB7A OA

push ebp mov ebp, esp mov eax, [ebp+0x08] fld tword [eax] mov ecx, [ebp+0x0c] fld tword [ecx] faddp mov edx, [ebp+0x10] fstp tword [edx] fld tword [eax+0x0A] fld tword [ecx+0x0A] faddp fstp tword [edx+0x0A] pop ebp ret 0x000C

Use Case	Eagle	Verification Time (ms)				Synthesis Time (s)				Assembly (lines)			
	(lines)	ARM	MIPS	RISC-V	x86-64	ARM	MIPS	RISC-V	x86-64	ARM	MIPS	RISC-V	x86-64
SJ	9	150	260	_	130	43	140	_	13	12	12	15	9
LJ	11	180	320	_	150	_	_	_	_	(14)	(13)	(16)	(12)
CRT-i	10	46	73	55	48	0.08	2.9	1.1	0.08	0	1	1	0
CRT-s	10	53	78	60	53	6.2	9.0	11	0.50	4	2	4	2
SYS	6	12	15	13	9	0.69	2.7	1.1	0.09	1	1	1	1
IRQ	4	12	19	_	9	0.47	33	_	0.09	1	3	1	1
TS	23	1300	2600	_	1900	_	_	_	_	(23)	(26)	(30)	(20)
TS-e	7	12	15	13	9	0.90	3.1	1.3	0.10	1	1	1	1
TS-s	8	48	74	55	50	0.62	2.9	1.1	0.15	1	1	1	1
TS-1	8	48	74	55	49	1.1	2.9	1.1	0.16	1	1	1	1
TS-c	7	12	14	13	9	0.87	3.1	1.1	0.10	1	1	1	1
IS	12	130	170	140	63	4.7	14	5.8	0.18	2	2	2	1
GD	14	260	340	270	150	19	52	23	0.84	3	3	4	2
CD	12	52	77	58	53	2.9	9.7	3.9	0.23	2	2	2	1
CL	16	51	76	59	55	190	210	440	0.24	3	3	4	1
CH	16	52	76	57	54	_	13	5.1	0.24	(4)	2	2	1
SA	13	14	16	38	11	46	120	140	12	3	3	3	4

Lessons Learned (1)

• Synthesis is a spectrum



Lessons Learned (2)





























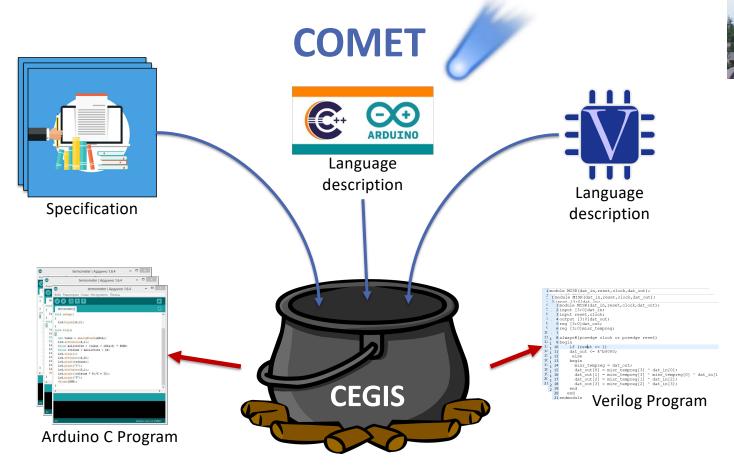


Tinkertoy: An OS for Synthesis

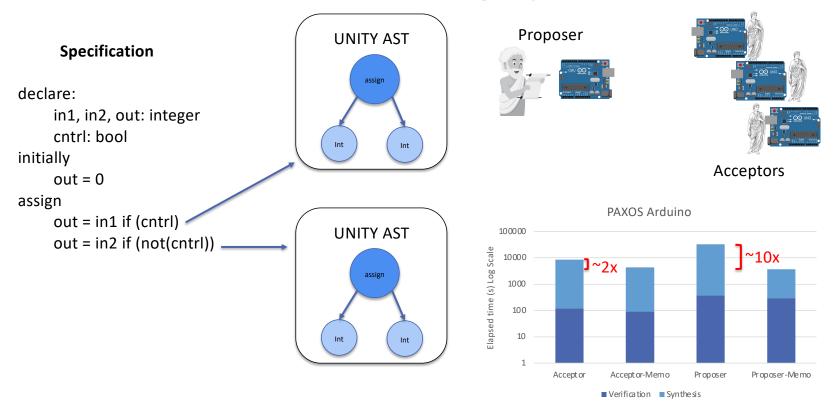








COMET: Reusing Synthesis









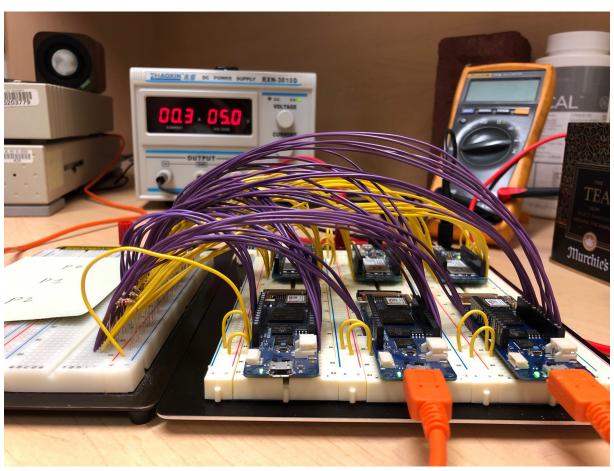




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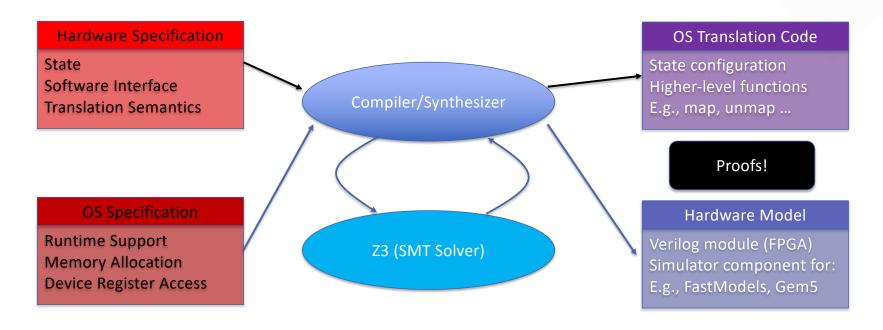
Chen, C., Seltzer, M., Greenstreet, M., Shellac: Synthesis of a Multi-Pass Compiler (VSTTE 2022)



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Velociraptor: Generating Hardware Translations



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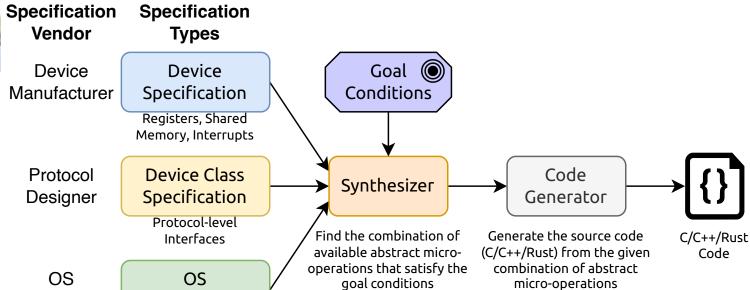












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Specification

Kernel APIs and Programming Model

Vendor

Fun things to do in Program Synthesis

- 1. If we synthesize software, do we have to pay a price in performance? [We think not.]
- 2. Synthesizing Evaluation Platforms, e.g., microservices
- 3. Synthesizing Security Exploits.
- 4. Synthesis as a way to verify existing code.
- 5. The Data Calculator is kind of a form of synthesis, where does that fall on my spectrum?
- 6. Many more: Come talk to me and let's brainstorm and start a collaboration!

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Thank You!























































... and many, many undergraduates!